

GOLDEN DRAGON COMPETITION
JUDGES DETAILS PER SKATER
DAMES ADVANCED NOVICE B FREE SKATING

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)							Total Deductions		
1	Lieke van SPIJKER	HRL	2	31.95	13.53	18.92							-0.50		
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	2Sq+2Tq+1A+SEQ	q	3.70	-0.52	-4	-4									3.18
2	2Lo		1.70	0.00	0	0									1.70
3	1A+2T<	<	2.14	-0.22	-2	-2									1.92
4	FCSSpBV		1.20	-0.24	-3	-1									0.96
5	StSqB		1.50	0.00	0	0									1.50
6	2F<	F	1.44	-0.72	-5	-5									0.72
7	2Lze<	<	1.26	-0.57	-4	-5									0.69
8	2S<	<	1.04	-0.31	-3	-3									0.73
9	CCoSp3V		2.25	-0.12	-1	0									2.13
			16.23												13.53
Program Components				Factor											
Composition				2.13	3.00	3.25								3.13	
Presentation				2.13	2.75	2.75								2.75	
Skating Skills				2.13	3.00	3.00								3.00	
Judges Total Program Component Score (factored)											18.92				
Deductions:		Falls			-0.50	(1)								-0.50	

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)							Total Deductions		
2	Stephanie HENDRICKS	BEL	1	29.08	12.55	16.53							0.00		
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	2T<	<	1.04	-0.31	-3	-3									0.73
2	2Sq+1Lo+1Lo	q	2.30	-0.39	-3	-3									1.91
3	2Loq	q	1.70	-0.51	-3	-3									1.19
4	CCoSp2		2.50	-0.25	-1	-1									2.25
5	StSq1		1.80	-0.27	-1	-2									1.53
6	1A		1.10	-0.06	0	-1									1.04
7	2Sq+1Aq+SEQ	q	2.40	-0.52	-4	-4									1.88
8	2T<+1Lo*+REP	*	0.73	-0.42	-4	-4									0.31
9	FCSp1		1.90	-0.19	-1	-1									1.71
			15.47												12.55
Program Components				Factor											
Composition				2.13	3.00	2.75								2.88	
Presentation				2.13	2.50	2.50								2.50	
Skating Skills				2.13	2.50	2.25								2.38	
Judges Total Program Component Score (factored)											16.53				
Deductions:															0.00

Legend:							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
*	Invalid element	e	Wrong edge	<	Under-rotated jump	REP	Jump repetition
F	Fall	q	Jump landed on the quarter				