

**VICTORIE CUP ALKMAAR 2024-2**  
**JUDGES DETAILS PER SKATER**  
**ADVANCED NOVICE MEN SHORT PROGRAM**

Rank	Name	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)			Total Deductions										
1	Leon LO	2	41.16	22.86	18.30			0.00										
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Bonus	Ref.	Scores of Panel		
1	3Lob	b	4.90	0.00	0	0	0							1.00		5.90		
2	3T+3T<<*	<< *	4.20	-1.82	-5	-4	-4									2.38		
3	CSSp3		2.60	-0.43	-1	-2	-2									2.17		
4	2Ab	b	3.30	0.33	1	1	1							1.00		4.63		
5	StSq3		3.30	0.88	2	3	3									4.18		
6	CCoSp3		3.00	0.60	2	2	2									3.60		
			<b>21.30</b>													<b>22.86</b>		
Program Components			Factor															
Composition				1.20	5.00	5.00	5.25											5.08
Presentation				1.20	5.25	4.75	4.75											4.92
Skating Skills				1.20	4.75	5.50	5.50											5.25
<b>Judges Total Program Component Score (factored)</b>															<b>18.30</b>			
<b>Deductions:</b>															<b>0.00</b>			

Rank	Name	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)			Total Deductions										
2	Laurent van EEKELEN	1	22.43	11.73	11.20			-0.50										
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel			
1	3S<	F <	3.44	-1.72	-5	-5	-5								1.72			
2	CSSp2		2.30	-0.15	1	-2	-1								2.15			
3	2Lo+2T		3.00	-0.17	-1	-1	-1								2.83			
4	1A		1.10	0.00	0	0	0								1.10			
5	CCoSp2		2.50	-0.25	-1	-2	0								2.25			
6	StSq1		1.80	-0.12	0	-1	-1								1.68			
			<b>14.14</b>													<b>11.73</b>		
Program Components			Factor															
Composition				1.20	3.00	3.00	3.00											3.00
Presentation				1.20	2.75	3.25	3.25											3.08
Skating Skills				1.20	3.25	3.25	3.25											3.25
<b>Judges Total Program Component Score (factored)</b>															<b>11.20</b>			
<b>Deductions:</b>			Time violation													-0.50		

Legend:							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
*	Invalid element	<	Under-rotated jump	<<	Downgraded jump	F	Fall
b	Bonus Point for jump added to the element score						